

Sprint Review Meeting Minutes

Attendees: Livan Miranda, Emily Boyle, Allan Martinez, Luis Isaac

Start time: 10:15 pm

End time: 10:45 pm

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners:

User Story #1: Enhance 3D interaction.

User Story #2: Improve the building by adding snapping

User Story #3: Create drop down for Shape selection.

User Story #4: The team will divide the task amongst its members for a clearer goal.

User Story #5: Realistic 3D Rendering.

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Sprint Planning meeting.

User Story #6: We postponed the decision of where some components will be displayed on the main screen of our application.

User Story #7: The team will begin to work on possible scenarios to implement an AI model capable of interacting with the information returned by the interaction between an user and the application